

Regine Thimothee

Product Designer & Design Engineer · Experience Design · Component Design

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SUMMARY

Designer and engineer on an intentional journey into experience design. My path has taken me from software engineering at ADP through a 700+ hour Springboard UX certification to my current role as a Design Engineer, with my end goal being to work fully as an experience designer. I bring end-to-end design thinking from user research and wireframes through high-fidelity prototypes and production implementation, backed by a technical foundation that helps me collaborate seamlessly with engineering teams. Incoming MS in Information Experience Design at Pratt Institute, August 2026.

EXPERIENCE

Design Engineer · Giftogram · Full-time

May 2026 – Present

- Partner with design team to define component patterns and UI direction in Figma, contributing to design decisions and translating concepts into frontend implementation.
- Build frontend interfaces and UI components using React, TypeScript, and Ant Design, implementing design tokens and CSS variables for consistent theming across the platform.

UX Designer · NaturalU · Independent Design Project

November 2023 – Present

- Drew on insights from a scientific study to inform user personas and shape targeted product solutions for a hair education mobile app.
- Designed multi-layered interaction systems including a Q&A; platform with threaded discussions, video upload workflow, and dynamic content filtering for personalized hair type recommendations across 4 categories.
- Created end-to-end design artifacts from user research and journey maps through wireframes, high-fidelity prototypes, and interaction specifications in Figma.
- Collaborated with engineering on React Native implementation, defining micro-interaction specs and component behavior for user-generated content and real-time features.

Product Designer · KDIT Solutions · Contract

April 2024 – May 2024

- Collaborated with UX team to create 12 Figma artifacts, designing enterprise workflows from wireframes through interactive prototypes with conditional logic and micro-interactions.
- Conducted competitive analysis of existing dashboard solutions to identify design patterns and UX best practices, informing design decisions for B2B enterprise software.
- Presented Test Wise design to client, earning endorsement for streamlining workflows and reducing project errors.

Software Engineer · ADP · Full-time

July 2022 – December 2024

- Collaborated with UX teams to build React components for ADP's Run application, delivering WCAG 2.1 AA compliant interfaces serving 800,000+ clients.
- Implemented design tokens, colors, spacing, and typography variables in partnership with the UX team, ensuring consistency across a payroll platform serving enterprise clients.
- Built and optimized React interfaces for multi-tenant B2B onboarding systems, reducing client setup time by 40%.

SKILLS

Design

User Research · Personas · Usability Testing · Wireframes · Prototyping · Interaction Design · Visual Hierarchy · Micro-interactions · Responsive Design · Accessibility (WCAG)

Tools

Figma · Miro · Storybook · NVDA · Jira · Trello · Chrome DevTools

Engineering

React · React Native · TypeScript · JavaScript · HTML/CSS · TailwindCSS · Next.js · Node.js

EDUCATION

Pratt Institute

MS Information Experience Design (Incoming)

August 2026

Springboard

UI/UX Design Certificate — 700+ hours

July 2023 – June 2024

Rochester Institute of Technology

B.S. Web and Mobile Computing

August 2017 – May 2022